



Call for Demonstrations

AIIDE'05 The First Conference on Artificial Intelligence and Interactive Digital Entertainment

June 1-3, 2005
Marina Del Rey, CA

Submissions deadline: February 18, 2005
www.aiide.org

AIIDE'05 – *the First Conference on Artificial Intelligence and Interactive Entertainment* – is intended to be the definitive point of interaction between entertainment software developers interested in AI and academic and industrial AI researchers. Sponsored by the American Association for Artificial Intelligence (AAAI), the conference is targeted at both the research and commercial communities, promoting AI research and practice in the context of interactive digital entertainment systems with an emphasis on commercial computer and video games. AIIDE'05 will include invited speaker sessions, paper presentation sessions, demonstration sessions and exhibits. We invite researchers and developers to share insights and cutting-edge results from a wide range of AI-related problems and encourage the presentation of a) results from core AI research areas applicable to interactive digital entertainment and b) AI approaches developed and fielded in commercial systems.

DEMONSTRATION ACCEPTANCE CRITERIA

Because AIIDE'05 crosses disciplinary boundaries, all submissions will be evaluated for their technical merit, significance, originality, presentation and for their accessibility both to practitioners and researchers. Two page demonstration descriptions will be published in the proceedings, which will be available on CD.

SUBMISSION PROCEDURES

To submit a demonstration please prepare a demonstration description document and submit (as a PDF file) to the AIIDE'05 online submission site (<http://www.aaai.org/Conferences/AIIDE/2005/aiide-demos.html>). This document should follow the [AAAI paper format](#) and include:

- **Title.**
- **Demonstrator names and affiliations.**
- **Abstract.** A 150-word summary of the demonstration in plain text. This summary will be used to compile a program for the demonstrations. Please keep the abstracts under the 150-word limit.
- **Description.** A two-page description of the technical content of the demo, including credits and references.
- **Link to demonstration materials.** A link to a website that contains a recorded demonstration session, an executable version of the demonstration with written instructions, or a detailed description of the demonstration heavily illustrated with screenshots.

This document will appear in the conference proceedings. It is expected that demonstrations at AIIDE'05

will consist of live systems that the audience can interact with (not video replays or poster presentations). If demonstration materials cannot be made available on a website please contact Dr. Michael van Lent (vanlent@ict.usc.edu) to make other arrangements.

Demonstration authors should submit abstracts and materials by **February 18, 2005**. Authors will receive confirmation of receipt of their abstract and demonstration materials shortly after submission.

IMPORTANT DATES

- December to January: Authors register on the AIIDE web site
- **February 18, 2005**: Electronic submission of demonstration description
- March 7, 2005: Notification of acceptance or rejection
- March 25, 2005: Final PDF camera-ready copy of the demonstration description due at AAAI office (and registration of at least one demonstrator)

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Authors will be required to transfer copyright of their paper to AAAI.

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FOR ADDITIONAL INFORMATION

Please see www.aiide.org for additional information.